**DOUBLE TROUBLE**

**Supplies:** 1 Nerf ball (or other soft ball) for every two preteens, and masking tape (or orange cones) to mark playing area.

**The Game:** Mark a line using masking tape (or orange cones), dividing playing area in half. Preteens find a partner and lock arms together. Each team of two is given a Nerf ball (or other soft ball). Players stay on their side of the playing area only. On GO, preteens throw their balls at the opposing team. If players unlock arms during the game for any reason they are both out. If any one preteen is hit by a ball from the opposing team, both “hit” players are out. If a ball is caught by any one preteen, both of the “throwing” players are out. Whichever team eliminates everyone from the opposing team first wins.

**Tips:**

* Warn kids to aim for the body and not the head.

**Variation:**

* Play with water balloons instead of Nerf balls.
* Eliminate a dividing line and let players run freely. They have to be at least 6 feet away when throwing a ball. At this point the game no longer is a team competition.
* Instead of partners locking arms, have one player get on the back of the other. It would be a good idea to have smaller kids team up with bigger kids.